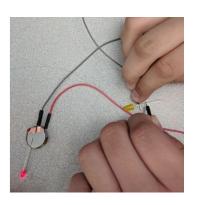


"Explore ideas, create electronic circuits and learn how to design and fabricate 2-D and 3-D laser cut objects in the CATS Innovation Lab on campus. Create 3-D artwork, light fixtures, puzzles, architectural models, 3-D sculptures and more. This program will inspire you to apply your knowledge of Science, Technology, Engineering and Math."









BOSTON, USA

STEM



WHAT'S INCLUDED:



TUITION Workshop based study

will be facilitated by light, quick content tuition. The course will incorporate Science, Technology, Engineering and Maths projects as well as group work to apply theory and students will work towards a final presentation.



INNOVATION LAB

Practical workshops in our innovation lab are a key element of our STEM course and will allow theory learnt to be put into practice



ACTIVITIES

We offer a variety of onsite activities including sports, arts and crafts and team games. Our activities provide opportunities for students to use the English they have learnt and make international



EDUCATIONAL VISITS

Our educational visits provide the perfect complement to lectures and workshops and provide a real world perspective to our courses. Visits may include Harvard University, Boston Aquarium and the MIT Museum.



EXCURSIONS CE Excursions allow Av

students to really get to know the USA. We use destinations such as Downtown Boston as a classroom, where students will find historic and cultural information through guided walking tours and visits to museums and other

places of interest.



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STEM

DEVELOP YOUR CREATIVITY

COURSE OVERVIEW

Participants will take part in lectures, workshops and lab-based lessons as well as visits to local places of relevant interest. The course focuses on the application of Science, Technology, Engineering and Maths to a series of real-world problems. The CATS Boston Innovation Lab allows our students to explore ideas, experiment with materials and build their own devices. The city of Boston and its environs will serve as an extension of the classroom through visits to Harvard, Boston Aquarium and MIT Museum.

PROGRAM OUTCOMES

You will:

Learn how science, technology, engineering and math work in the real world. Build teamwork and project management skills.

Learn how to build and program electronics and apply your knowledge by completing a Robot-building project.

Learn how to use open-source technology to develop and practise coding skills. Visit local STEM institutions.

ACTIVITIES & EXCURSIONS

One full day excursion per week is included. Destinations may include Rhode Island, Canobie Lake Park and New York City. Evening activities are varied and fun and may include discos, talent shows and international evenings.

COURSE INFORMATION

CLASS SIZE:	Maximum 16	AGE RANGE:	14 - 17	COURSE LENGTH: 1 - 4 weeks
			28th June 2026	
ACADEMIC	Upper Intermediate		5th July 2026	
REQUIREMENTS/	B2 level	START DATES:	12th July 2026	
ANGUAGE LEVEL:	recommended		19th July 2026	
			26th July 2026	

ACCOMMODATION: Single en-suite room. Meals are included (breakfast, lunch and dinner)

SAMPLE PROGRAM									
WEEK 1		MORNING		AFTERNOON		EVENING			
		09.00 - 12.00		13.00 - 16.30		19.30 - 22.00			
SUN	Arrival and Local Orientation					Orientation Activities			
MON		Introduction to Bridge Mechanics		Included Half Day Excursion: Boston Freedom Trail & Quincy Market		Ice Breakers			
TUES		Lesson: Bridge Testing		Included Half Day Excursion: Boston Harbor Cruise & Tour	DINNER	Game Show			
WEDS	BREAKFAST	Introduction to Image Processing: cosmology, our solar system, and the endurance of astronauts in space	LUNCH	Included Half Day Excursion: Harvard University Tour & Cambridge area	NIO	Sports or Board Games			
THUR		Estimating the length of a molecule		Introduction to Robotics		Karaoke & Talent Night			
FRI		Seminar on building a practical robot		Included Half Day Excursion: Newbury Street Shopping & Copley Square Tour		Fourth of July Celebration			
		Included Full Day Excursion: New York City							
SAT				Included Full Day Excursion: New York City					
WEEK 2		MORNING		AFTERNOON		EVENING			
		MORNING 09.00 - 12.00				EVENING 19.30 - 22.00			
		09.00 - 12.00	Arts	AFTERNOON	ptiona	19.30 - 22.00			
WEEK 2		09.00 - 12.00	Arts	AFTERNOON 13.00 - 16.30 & Crafts and Sports, Shuttles to the Mall, or Open State of the Mall, or Ope	ptiona	19.30 - 22.00			
WEEK 2		09.00 - 12.00 Onsite Activities e.g.	Arts	AFTERNOON 13.00 - 16.30 & Crafts and Sports, Shuttles to the Mall, or Or (at extra cost -please book before arrival) "Included Half Day Excursion: Boston	ptiona	19.30 - 22.00 al Full Day Excursion			
WEEK 2 SUN MON TUES	KFAST	Onsite Activities e.g. Students operate a guided robot	Arts	AFTERNOON 13.00 - 16.30 & Crafts and Sports, Shuttles to the Mall, or Or (at extra cost -please book before arrival) "Included Half Day Excursion: Boston Aquarium"	DINNER	19.30 - 22.00 al Full Day Excursion Welcome Party			
WEEK 2 SUN MON TUES	BREAKFAST	Onsite Activities e.g. Students operate a guided robot Introduction to 2-D and 3-D designing		AFTERNOON 13.00 - 16.30 & Crafts and Sports, Shuttles to the Mall, or Or (at extra cost -please book before arrival) "Included Half Day Excursion: Boston Aquarium" Included Half Day Excursion: Premium Outlets Shopping at Wrentham		19.30 - 22.00 al Full Day Excursion Welcome Party Halloween Party			

This is a sample program and all elements may be subject to change.

Included Full Day Excursion: Canobie Lake Amusement Park

Departure

SAT

SUN